

Hero Archetypes*

	Orphan	Wanderer	Warrior	Martyr	Magician
Goal	Safety	Independence, Autonomy	Strength, Effectiveness	Goodness, Care, Responsibility	Authenticity, Wholeness, Balance
Worst Fear	Abandonment, Exploitation	Conformity	Weakness, Ineffectuality	Selfishness, Callousness	Un-centered superficiality, Alienation from the self, Others
Response to Dragon	Denies it exists or waits for rescue	Flees	Slays	Appeases or sacrifices self to save others	Incorporates and Affirms
Spirituality	Wants deity that will rescue and religious counselor for permission	Searches for God alone	Evangelizes, Converts others, Spiritual Regimes, Disciplines	Pleases God by suffering, Suffers to help others	Celebrates experience of God in everyone, respects different ways of experiencing the sacred
Intellect/ Education	Wants authority to give answers	Explores new ideas in own way	Learns through competition, Achievement, Motivation	Learns or forgoes learning to help others	Allows curiosity, Learns in group or alone because it is fun.
Relationships	Wants caretaker(s)	Goes it alone, becomes own person	Changes or molds others to please self, takes on Pygmalion projects	Takes care of others/sacrifices	Appreciates difference, Wants peer relationships
Emotions	Out of control or numbed	Dealt with alone, Stoic	Controlled, Repressed to achieve or prevail	Negative ones repressed so as not to hurt others	Allowed and learned from the self and others
Physical Health	Wants quick fix, Immediate gratification	Distrusts experts, does it alone, alternative healthcare, enjoys isolated sports	Adopts regimes, discipline, Enjoys team sports	Deprives self, diets, suffers to be beautiful	Allows health, Treats body to exercise, Good food.
Work	Wants an easy life, would rather not work	"I'll do it myself," searches for vocation	Works hard for goal, expects reward	Sees as hard and unpleasant but necessary, works for others' sake	Works at true vocations, sees work as its own reward
Material World	Feels poor, wants to win the lottery or inherit money	Becomes self-made man or woman, may sacrifice money for independence	Works hard to succeed, makes system works for self, prefers to be rich	Believes it is more blessed to give than to receive, more virtuous to be poor than rich	Feels prosperous with a little or a lot, has faith will always have necessities, does not hoard
Task/ Achievement	Overcoming denial, hope innocence	Autonomy, identity, vocation	Assertiveness, confidence, courage, respect	Ability to care, to give up and give away	Joy, abundance, acceptance, faith

*The Innocent is not included on the chart because it is not heroic archetype. When we live in paradise, there is no need for goals, fears, tasks, works, etc. The innocent is both pre and post-heroic.